Attendees

1. Aidan Curley
2. Anrich Potgieter
3. David Bouret
4. Lukasz Kosmaczewski
5. Richard Garcia
6. Thien Liu
7. Uzayr Parak

Agenda

1. Jira estimation
2. Sprint Planning
3. CSS and look and feel
4. Group Project Update

Notes

Requirements

- Uzayr made contact with the client and presented the GERKIN requirements for final signoff.

Translations

- Lukasz has continued working on the language selection within Flask and is working towards a button within the interface to allow language switching.
- Due to the complexities of the language functionality, we should focus on only a few critical pages.
- David will be taking a look at the babble library along with Lukasz to troubleshoot the issues experienced in getting the language functionality functioning.
- Prior to merging in the language branch, we will need to merge the main branch into

Testing

- The behave tests are not running within the docker environment and we need to troubleshoot this so that we can run tests for demonstration purposes.
- Why we used GERKIN and behave to write

Application

- The application has been updated to ask a user to confirm when they want to delete their account.

- The user is now able to edit their details and we are validating all of the fields.

- If you register a new user they have to accept the user policy. When clicking on the user policy they are taken to the GitHub docs page.

- There is a potential to update the password, this is however nice to have.

Presentation

- The file portal only allows 50MB uploads, we need to speak to Doug about whether we can add a link to a YouTube video.

- Aidan will record a rough video of the demonstration

- All content for the presentation completed by the **10th of February 2022**

- **Presentation**
- The presentation should consist of a PowerPoint deck of up to 10 slides that describes:
- The project milestones,
- Summarises plans and sprints,
- Current status of the project
- A plan (and budget) to get to final implementation
- Academic references that support your project decisions.

- **Demonstration**
- A light-weight demonstration model/ simulation of your toy that:
- Demonstrates that you have met the requirements listed in part 1
- Delivers a user experience that is accepted and approved by your customer
- Provides evidence of testing with a list of bugs and planned mitigations
- Academic references that support the features and facilities included in the demonstration.

- Add GitHub URL to the main page of the transcript

- Add Github code URL to the readme.

- Readme must consist a list of all requirements.

Jira

- The remaining user stories and tasks that need to be added to another sprint.

- Adian has an idea to go online and find an HTML5 game and embed that into the game page and use that as a sample and placeholder, in the future sprints we are going to hook up the game.

- Lukasz mentioned that he may be able to put something together in javascript for the game.

Next Steps

- Update the size of the images in the documentation

- Update the user documentation to include the added edit and delete functionality.

- Aidan and Anrich to troubleshoot running the testing within the docker environment.

- Have a look at the presentation transcript and leave a few comments about the headings and whether

- Anrich to record a presentation of the Jira functionality and write a transcript from there.

- Rich to look at the user documentation after Wednesday

- Lukasz to work on basic game and translation.

- Find academic references for Benefits of user testing, testing strategies in agile development, why agile and why scrum.

  - We should put some reference to verification and validation in our presentation. Unit tests Vs user acceptance tests

- Someone to take a look at the CSS - Perhaps match this to the theme of the presentation.

Next Meeting Agenda

- Finalise presentation

- Next meeting Sunday at 7 PM